

An Introduction to the

K·)) internet Corporations Association







Korea Internet Corporations Association connects ICT-based businesses, ensuring a bright future for Korea's ICT industry.

Core Values







Mission & Vision

To build solidarity in the digital world through connection To innovate the digital industry by promoting cooperation

An association that nurtures the growth of Korea's digital industry through connection and cooperation

Strategic Direction

Regulatory Innovation within the ICT Industry

Identify and improve unreasonable regulations that hinder industrial development, and collaborate with the government, the National Assembly, and academia to create an innovation-friendly regulatory environment.

Promotion of the Internet Industry

Explore and implement initiatives that promote the advancement of the internet industry, enhance industrial competitiveness, and strengthen global competitiveness.

Strengthening Industry Collaboration

Support and expand networking among ICT companies to build solidarity and cooperation within the industry.



Association Profile

The Korea Internet Corporations Association is an organization led by **Korea's leading ICT companies** that are leading the global market.

Date of Establishment	April 2000 Park Seong-Ho (14th - 16th president)				
President					
Purpose	As a non-profit organization composed of ICT-related companies, the Association aims to promote the exchange of information, mutual cooperation, and management-related interactions among its members. Through these activities including industrial collaboration, research, and mutual exchange, the Association contributes to strengthening national competitiveness and advancing economic development.				
Major Projects	 Strengthen the overall status of Korea's ICT industry Build a stronger foundation for industrial competitiveness Improve regulatory and promotional frameworks for industrial development Implement support initiatives to ensure the operational stability of ICT businesses Promote international cooperation and support overseas expansion 				
Member Companies	Approximately 200 companies				



Major Member Companies

Board members (13)

NAVER













Naver

Kakao

Coupang

NCSOFT

Nexon Korea

Meta(Facebook Korea) Woowa Brothers

NETFLIX











Netflix

Google Korea

Nol Universe

ByteDance(TikTok)

Dunamu

Gmarket

Directors (15)

N H N

PEARL ABYSS

kakao









KRAFTON

NHN

Pearl Abyss

ENTERTAINMENT
Kakao

Kakao The Walt Disney Entertainment Company Korea 11st

Viva Republica

Danggeun Market

Krafton

위대한망망



(airbnb



TVING

Microsoft

nate communications

Great Imagination Amazon Web Services Korea

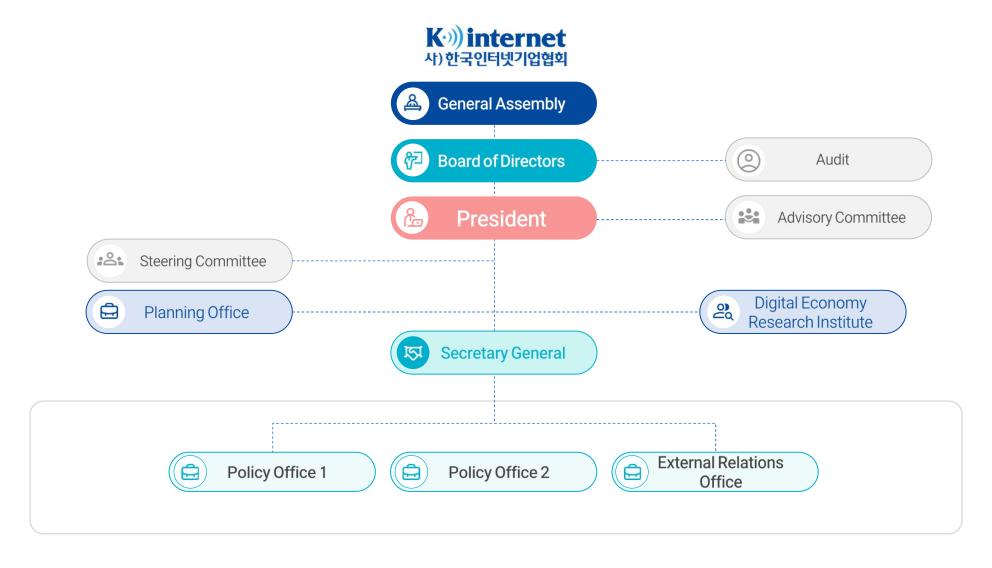
Airbnb Korea

Adobe Systems Korea

Tving

Microsoft Korea Nate Communications

Introduction to the Association





2000

 The Korea Internet Corporations Association was established.

2003

- Held the International Conference on Promoting Internet Self-Regulation
- Held the inauguration ceremony for the Wired/Wireless Payment Council

2005

- Held an Industry Roundtable on the Opening of Wireless Internet Networks
- Held the inauguration ceremony for the Internet Media Council
- Launched the Council of Youth Protection Officers

2008

- Held the Future Strategy Forum on New Media Contents Industries
- Signed an MOU between the Korea Internet Enterprises Association and the Game Industry Association
- Appointed as a public relations ambassador for the OECD Ministerial Meetina

2011

- Presented research findings on the economic benefits of the Internet industry
- Formed the Social Commerce Council and established the 'Self-Regulatory Code for Social Commerce Consumer Protection'
- Announced research findings on the economic benefits of the internet and held a press conference

2012

- Published The Partnership White Book of The Korea Internet Corporations Association.
- Held a seminar on e-commerce consumer protection
- Published the Master Plan Report for Public-Private Collaborative Education and Promotion

2014

- Hosted the Good Internet Club event
- Published the Copyright / Youth Policy Report
- Conducted a national campaign for improving the internet usage environment.

2015

- Published the Korea Internet Industry Regulation White Paper.
- Conducted a Youth Protection Campaign
- Held an International Conference on the Right to be Forgotten and the proper understanding of data deletion rights

2016

- Published the Content Policy Research Report
- Signed a business agreement (MOU) with Kyungsung University for 'fostering professional manpower in the cultural creative industry sector'
- Launched the Korea Startup Forum (KSF)
- Signed an MOU with the Game Rating and Administration Committee for 'strengthening post-management of illegal online game materials'

2017

- Held the Korea Startup Innovation Conferencecandidates.
- Held a debate on ICT policy
- Conducted a public opinion survey on the new government's ICT policies

2018

- Held the Internet Leaders Club meeting
- Published a report on mobile service usage patterns
- Launched the Digital Finance Council

2019

- Hosted a Comprehensive Briefing on the ICT Regulatory Sandbox
- Held the <Future of the Cloud> Conference (Co-hosted with the U.S. Embassy in Korea)
- Signed an MOU between the Marketplace Finance Council and KTB Credit Information

2020

- Held the 1st Awards Evaluation Committee meeting and presented plaques of appreciationEstablished the National Assembly Digital Economy Research Forum
- Signed a business agreement with the Jeju Film & Culture Industry Promotion Agency
- Serialized the webtoon < Who cuts the goose's belly> on the topic of Net Neutrality
- Held a special discussion < Predicting the Internet in 2021>

2023

- Opened the Digital Economy Research Institute and launched the Digital Economy Alliance
- Issued a statement demanding the suspension of discussions on the enactment of the Online Platform Act
- Hosted the International Seminar (I) on Online Platform Regulation Trends



2024

- Published the <22nd General Election Policy Proposal Book> under the Digital Economy Alliance
- Published the <2023 Internet Industry Regulation White Paper>
- Established the Busan Regional Chapter of the Korea Internet Corporations Association
- Announced recommendations to the Delivery Platform Self-Dispute Mediation Council to prevent 'no-show' incidents for packaged food via delivery apps

2025

- Election of the 16th President (Park Seong-ho)
- Published the <2024 Internet Industry Regulation White Paper>
- Established the Korea Internet Enterprises Association Chungcheong Regional Branch
- Publication of the 2025 Digital Economy Alliance Policy Proposal and policy agreements with major political parties* (*The Democratic Party of Korea, People Power Party, New Reform Party)



Major Projects

Promotion of the Internet Industry and International Cooperation

- Formulate and propose policies for the development of the ICT and Internet industry
- Operate the Good Internet Club
- Solidarity and Cooperation with Industry Associations
- Digital Economy Alliance

Policy Council

- Fair Trade Policy Council
- Data Policy Council
- Digital Asset Policy Council
- Digital Content Council
- Internet Service Policy Council
- Legislative Policy Council
- Content Industry Policy Council
- Fintech Policy Council

Industry and Policy Research

- ICT Industry Policy Research
- Internet Industry Regulation White Paper
- News Clipping Service
- Publication of Issue Papers, D.E. View, and Monthly Keywords

Strengthening Networks in the ICT Industry

- Internet Leaders Club (CEO)
- Internet Entrepreneurs' Night
- Member Companies Workshop
- Regional Chapters







Promotion of the Internet Industry and International Cooperation

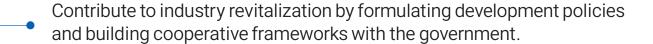
The Korea Internet Corporations Association builds a cooperative framework to address common challenges in the ICT industry and promotes initiatives that enhance its positive impact and reinforce the industry's stature.

Good Internet Club



A multi-content communication program designed to promote the positive role of the ICT industry and present its future direction.

Formulation and Proposal of Industry Development Policies



Solidarity and Cooperation with Industry Associations

Represent shared interests and build collaborative bodies to achieve common goals through partnerships with major industry organizations.





Policy Councils

Fair Trade Policy Council

- Respond proactively to legislative and regulatory issues in areas such as fair trade and consumer protection that may hinder innovation in online platforms.
- Minimize potential risks affecting the platform industry.

Data Policy Council

- Address legislative and institutional barriers related to personal data and data utilization that limit data-driven innovation.
- Promote broader societal understanding and responsible use of data.

Digital Asset Policy Council

- Proactively identify policies and governance improvement measures for revitalizing the digital asset industry
- Serve as a response channel for various regulations applied to the digital asset industry

Digital Content Council

- Organize educational programs, monitoring, conferences, forums, and seminars to improve public perception of digital content such as games
- Promotion and social contribution activities in the digital content sector through research on regulatory improvements in the game industry

Internet Service Policy Council

- Respond promptly to unreasonable regulations that hinder the advancement of the internet industry.
- Research and propose institutional innovations for the growth of the internet ecosystem.

Legislative Policy Council

- Review major industrial regulatory bills proposed by the National Assembly and government agencies, and promote public discussion on common issues.
- Diversify networking among member companies and expand cooperation and communication with parliamentary standing committees.

Content Industry Policy Council

- Discuss on content industry related policies and regulatory improvement measures in the internet industry.
- Promote the sustainable growth of the internet content industry

Fintech Policy Council

- Identify and respond to key issues in fintech-related regulation and legislative amendments.
- Facilitate networking and discussions among member companies to address common challenges in the fintech sector.



ICT Industry Policy Research

Korea Internet Corporations Association supports the innovative growth of the ICT industry by identifying regulatory challenges through research and cooperation, and by working to remove unreasonable regulations and barriers to entry.



We conduct academic research on industrial policies from a policy perspective to support the sustainable growth of the ICT industry.

Internet Industry Regulation White Paper We publish an annual Internet Industry Regulation White Paper that analyzes the current status of Korea's internet industry and its regulatory landscape, providing insights and policy recommendations for improvement.

Daily News Clipping Service

We provide a Daily News Clipping Service that allows members to quickly access key news and updates related to the ICT industry each morning.

Issues & Trends Reports We select key issues and trends in the internet industry, analyze relevant data and case studies, and publish reports that suggest policy directions to promote industrial advancement.











Digital Economy Research Institute

The Digital Economy Research Institute is a specialized research organization that analyzes regulatory environments and proposes policy measures reflecting the realities of the ICT industry to promote its sustainable growth.

Through objective data and in-depth research, the institute seeks to strike a balance between government regulation and industrial innovation, providing reliable results for both businesses and policymakers.

Its mission is to identify practical solutions for fostering the growth of the digital economy and establishing a fair and sustainable competitive environment.

Policy Research

- Build an empirical database to address current policy issues
- Conduct policy research on major industrial and regulatory topics
- Operate the Legislative Evaluation Committee to review and improve ICT-related laws

Industrial Research

- Conduct statistical surveys and data analyses on the ICT industry
- Study domestic and international trends in the internet sector
- Research policy directions to revitalize and advance the internet industry

Publication of Survey and Research Reports

- Conduct industry status surveys and publish the Internet Industry Regulation White Paper
- Regularly publish Issue Papers and the D.E. View journal to share research insights and trends

Build a data-based framework for regulatory innovation

Develop evidence-based data to promote the internet industry.





Strengthening Industry Networking

The Association supports networking among employees of member companies to encourage vibrant information exchange and business collaboration. Through these efforts, we aim to enhance synergy among member companies and contribute to their corporate management activities.

Internet Leaders Club

A networking forum for CEOs that provides the latest industry insights and management trends, offering opportunities to exchange views and cooperate on strategies for industrial development.

Internet Entrepreneurs' Night

An annual event that promotes solidarity among internet companies and fosters sustainable growth and mutual cooperation within the ICT industry.

Workshops for Member Companies

Workshops that share updates on the Association's projects, collect feedback from member companies, and facilitate the exchange of industry information and networking opportunities.

Regional Chapters

Regional branches that listen to the needs of local ICT companies and provide networking opportunities with businesses in the Seoul metropolitan area.





☐ ☐ DigitalEconomyConfederation

Launched on November 11, 2021, the Digital Economy Confederation (DEC) represents over 20,000 companies and 1.66 million employees participating in Korea's digital industry.



The Korea Internet Corporations
Association (Secretariat)

Korea Game Industry Association Korea Digital Advertising Association

Korea Online Shopping Association Korea Fintech Industry Association Korea Startup Forum Venture Business Association

The Digital Economy Confederation aims to promote policy innovation necessary for the development of Korea's digital industry. By fostering a supportive policy environment for growth and innovation, the DEC seeks to strengthen Korea's global digital competitiveness across diverse sectors such as e-commerce, fintech, gaming, online advertising, and startups.

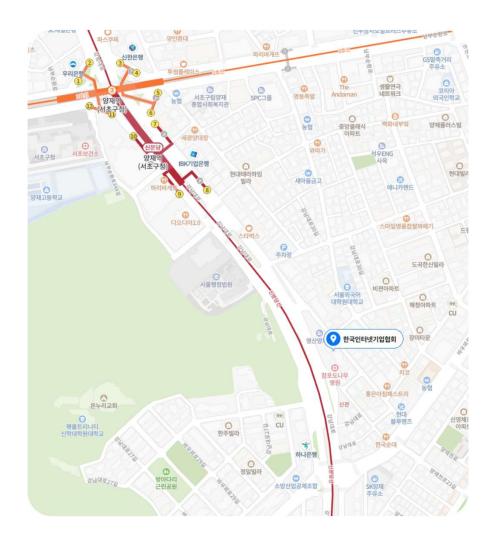


☐ ☐ DigitalEconomyConfederation

Organization	Representative	Established	Number of Members	Nuumber of Employees	Major Member Companies
Korea Internet Corporations Association (Secretariat)	Seong-ho, President	2000	200	150,000	Naver, Kakao, Coupang, NCSOFT, Nexon Korea, Meta(Facebook Korea), Woowa Brothers, Netflix, ByteDance(TikTok), Dunamu, Nol Universe, Google Korea, Gmarket, etc.
Korea Game Industry Association	Cho Young-ki, President	2004	66	85,000	Neowiz, Nexon Korea, Netmarble, Smilegate, NCSOFT, NHN, Kakao Games, Krafton, Wemade, Com2uS, Webzen, Pearl Abyss, etc.
Korea Digital Advertising Association	Yang Joo-mo, President	2000	150	80,000	Motive Intelligence, Naver, Kakao, FERTILERAINS, Performars by TBWA, Pentabreed, Keystone Marketing Company, Hahmshout NHN ACE, etc.
Korea Online Shopping Association	Cho Sung-hyun, President	1999	1,100	200,000	Gmarket, 11st, Naver, Coupang, Woowa Brothers, Kakao, SSG.COM, Lotte Shopping, GS Retail, Lotte Homeshopping, KT Alpha, Interpark Commerce, CJ Logistics, etc.
Korea Fintech Industry Association	Lee Geun-joo, President	2015	340	30,000	KakaoPay, Naver Financial, Viva Republica, Dunamu, bithumb, Kona I, December & Company, NHN Payco, etc.
Korea Startup Forum	Han Sang-woo, Chairperson	2016	2,350	67,000	Wizdome, Viva Republica, Zigbang, Kurly, Daangn Market, The White Communication, Watcha, Woowa Brothers, Socar, Bucketplace, Mobidays, etc.
Korea Venture Business Association	Song Byung-joon, President	1995	18,000	400,000	Com2uS, Intelion Technologies, Point Mobile, Mega Zone Cloud, RSQUARE, MNTECH, Eastsoft, Uracle, JSB Solution, etc.



Location and Contact







Subway

Yangjae Station (Line 3 / Sinbundang Line), Exit 8, 380 m straight ahead (about a 5-minute walk)



Bus

Get off at Yangjae Station or Ildong Pharmaceutical Intersection, about a 2-minute walk Bus Nos.: 6, 11-3, 917, 405, 341, 400, 405, 541



(06744)

4F, 37, Baumeo-ro 37-gil, Seocho-gu, Seoul, Republic of Korea Korea Internet Corporations Association

(Inside the Korea Industrial Technology Association Building, Yangiae-dong)



TEL. 02-563-4114 FAX. 02-3452-9114



kinternet@kinternet.org